

TESTING AND DIAGNOSIS OF  
COMPUTER / COMMUNICATION  
NETWORKS AND MULTIPROCESSORS

NODE FAULTS  
 LINK FAULTS  
 ROUTER FAULTS

} SINGLE  
 AND  
 MULTIPLE

COMBINING SELF-TEST (BIST)  
 FOR NODES AND system test  
 when a node tests its  
 neighbours

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NODES FOR SELF-TEST  $\Rightarrow$  monitors<sup>CH</sup>  
(testers)

~~MONITOR~~  
FIRST MONITORS TEST THEMSELVES  
THEN MONITORS TEST THEIR  
NEIGHBOURS

MONITOR PLACEMENT PROBLEM

PLACE A MINIMAL NUMBER OF  
MONITORS SUCH THAT BALLS  
OF RADIUS ONE COVER ALL NODES  
(LINKS, ROUTERS)

MINIMIZATION OF A NUMBER <sup>of</sup>

monitors  $M$  result in a decrease in the traffic required for testing and/or diagnosis and in the space required for storing test generation SOFTWARE.

Testing and diagnosis FOR  
node faults

Let  $M$  - min # number of monitors

$D$  - diameter of the system

$N$  - number of nodes

$d_i$  - number of node neighbors<sup>193</sup>  
of node  $i$ .

Lower bounds

1)

$$M \geq n/3$$

$$2) M \geq K \quad \text{where}$$

$K$  is a min number  
such that

$$\sum_{i=1}^K (d_i + 1) \geq n$$

$$(d_1 \geq d_2 \geq \dots \geq d_n)$$

$$3) d_1 = d_2 = \dots = d_n$$

$$M \geq \frac{n}{d+1}$$

5 FOR SINGLE NODE FAULT MONITORS<sup>194</sup>  
are codewords of a code  
with covering radius 1.

Ex. For  $d$ -dimensional cube  
if  $d = 2^i - 1$  ( $N = 2^d$ )

$$M = \frac{2^d}{d+1} = 2^{2^i - i - 1}$$

monitors are code words  
of the Hamming code  
of length  $d$ .

Example  $d=7$  ( $i=3$ )

Monitors are nodes with  
coordinates which are linear  
combinations mod 2 of the generating  
matrix  $G_3$  of (7, 16, 3) HAMMING  
code

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$$G_3 = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 0 \end{bmatrix}.$$

Number of Monitors for  
Hypercubes (Upper bounds)

$d$	$M$
3	2
4	4
5	7
6	12
7	16
8	32
9	62
10	120

EXACT  
VALUES

$\frac{M}{N} \rightarrow 0$   
as  $d \rightarrow \infty$ .

UPPER  
BOUNDS

7  
TZ 1) FOR  $p$ -ary cubes ( $N = p^d$ ) <sup>196</sup>

( $p$ -prime)

if  $d = (p^i - 1) / 2$  then

$$M = \frac{N}{2d+1} = p^{d-i}$$

2) FOR HEXAGONAL MESHES

$$M = \lceil N/4 \rceil$$

3) FOR TRIANGULAR MESHES

$$M = \lceil N/3 \rceil$$

FAULT ISOLATION AND DIAGNOSIS IN MULTIPROCESSOR SYSTEMS

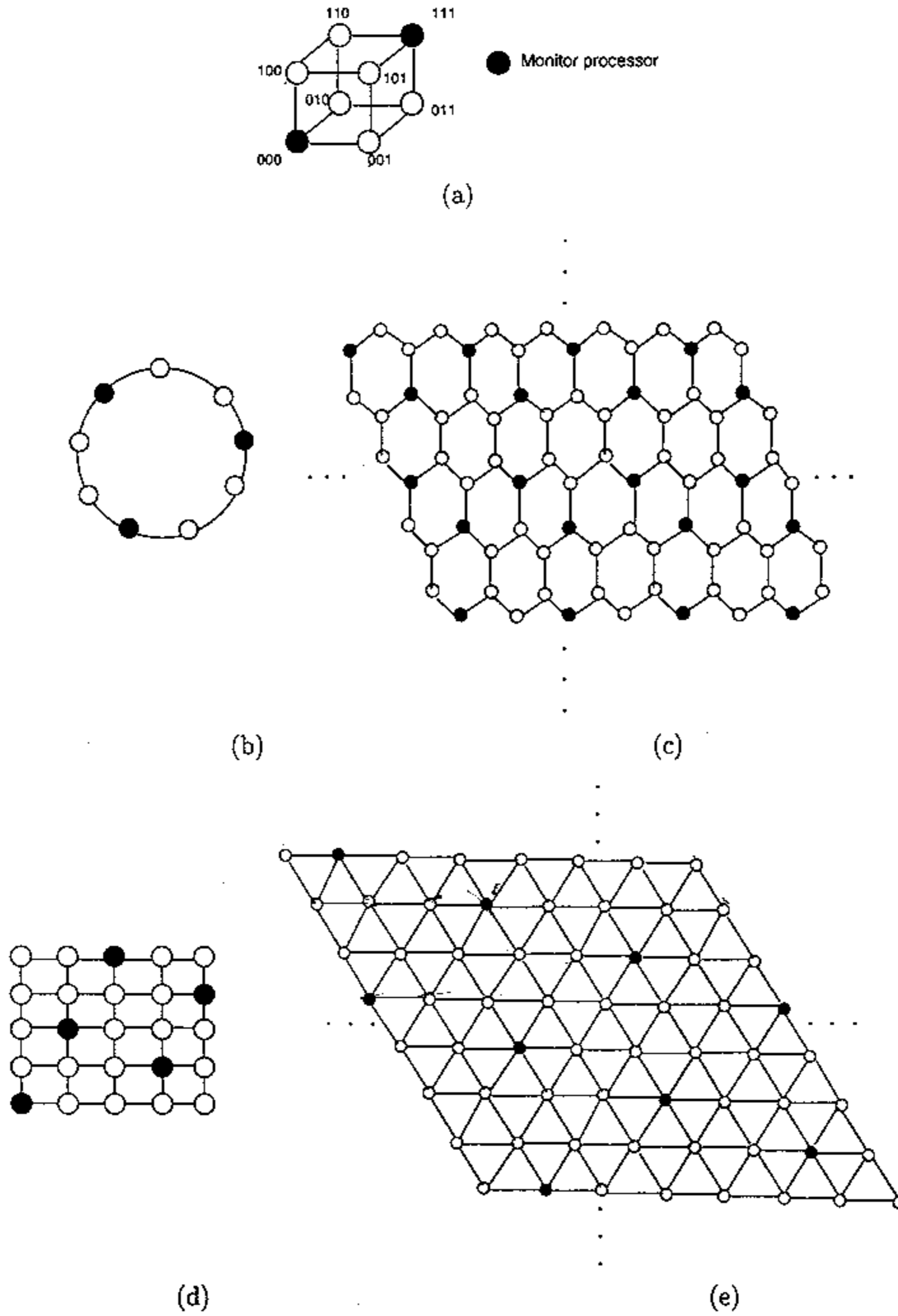


Figure 3 Perfect processor cover for (a) 3-dimensional cube, (b) ring, (c) hexagonal mesh, (d) 2-dimensional mesh with 25 processors, (e) triangular mesh.



## Multiple Node FAULTS

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Multiple fault is not diagnosable  
iff it includes at least one  
monitor and a neighboring nonmonitor  
nodes

Fraction of faults involving  $l \geq 2$   
nodes that are diagnosable

$$C(l) \geq 1 - M \cdot d \binom{N-2}{l-2} \binom{N}{l}^{-1}$$

Example: for  $d=15$  hypercube

$$N=2^{15}$$

$$C(l) \geq 95\%$$

for all  $l \leq 30$

## LOCATION OF LINK FAULTS

### FAULT ISOLATION

#### Monitor Placement Problem!

PLACE A MINIMAL NUMBER OF MONITORS SUCH THAT EVERY LINK IS CONTAINED IN AT LEAST ONE BALL ~~IS~~ OF RADIUS ONE.

$$\underline{T1} \quad M \geq \lceil N/2 \rceil.$$

#### CHECKERBOARD PLACEMENT

$$M = \lceil N/2 \rceil.$$

T2 FOR CHECKERBOARD PLACEMENT

ALL NODE AND LINK FAULTS WITH ANY MULTIPLICITY CAN BE LOCATED

Karpovsky, Chakrabarty, Levitin  
"FAULT ISOLATION AND DIAGNOSIS  
IN MULTI PROCESSORS...", FAULT TOLERANT  
PARALLEL AND DISTRIBUTED SYSTEMS,  
KLUWER ACADEMIC PUBLISHERS 1998  
pp 285-301

FAULT ISOLATION AND DIAGNOSIS IN MULTIPROCESSOR SYSTEMS

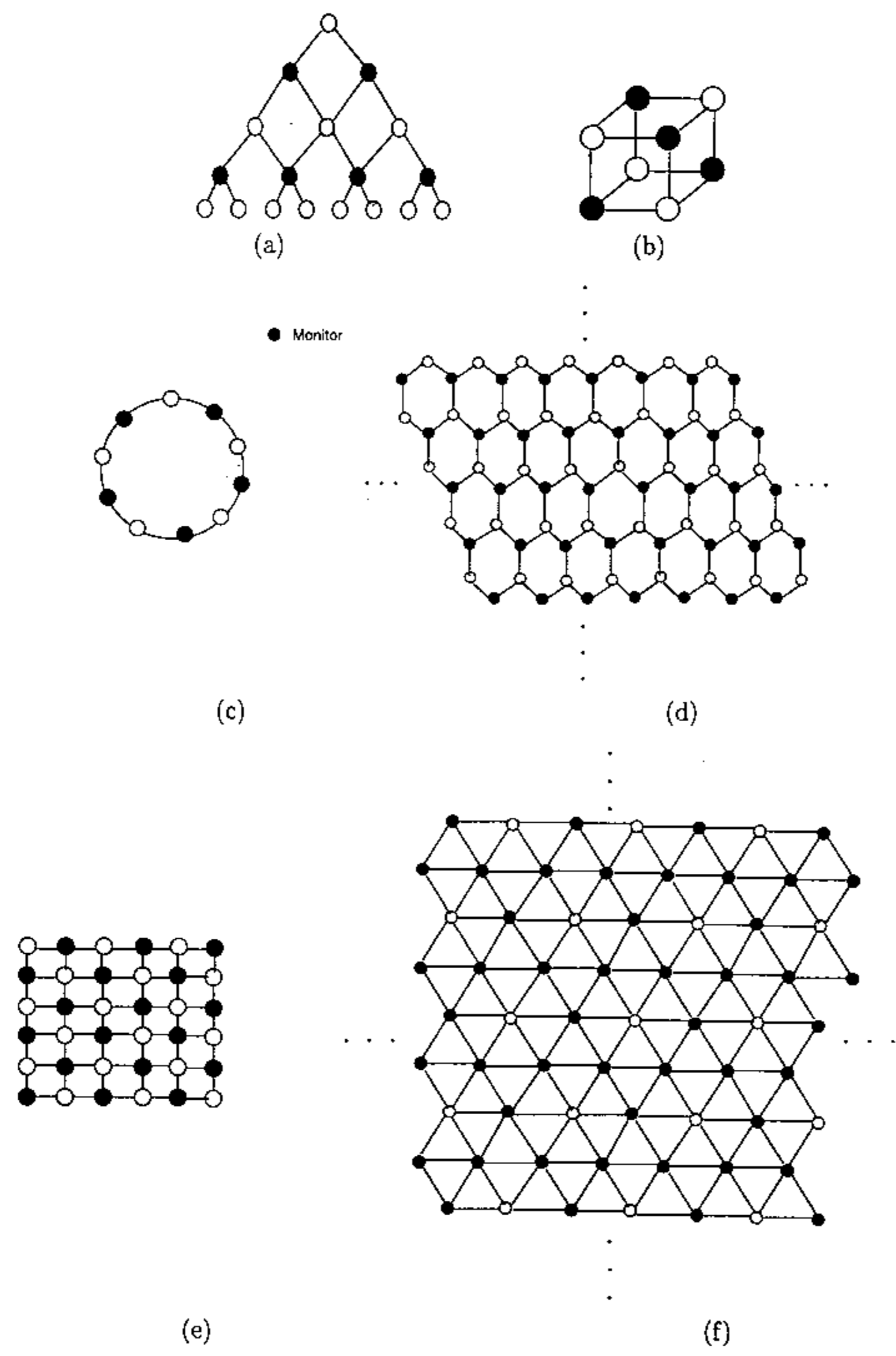


Figure 1 Monitor placement for link testing in a (a) binary tree, (b) binary 3-dimensional cube, (c) ring, (d) hexagonal mesh, (e) 2-dimensional rectangular mesh, and (f) triangular mesh.

# Centralized diagnosis of

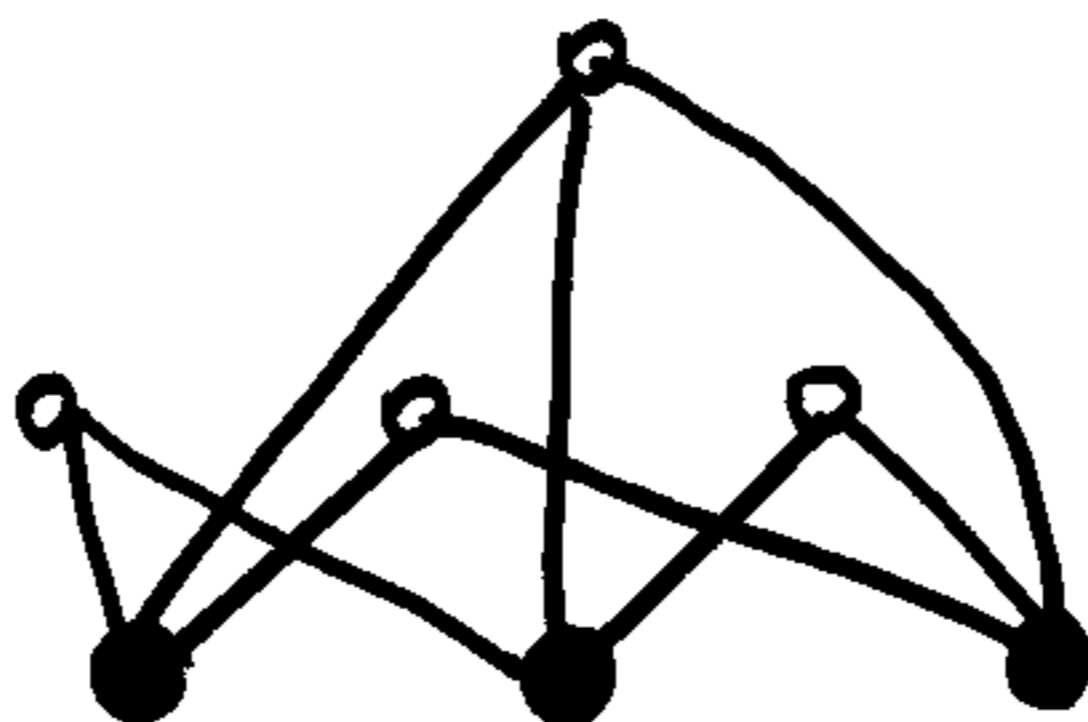
## Node FAULTS

A monitor sends to the host one bit indicating a presence of a fault in the ball centered at this monitor..

### Monitor Placement Problem:

Place a minimal number of monitors such that every node will belong to a unique set of balls centered on monitors

# Example



● - monitors

## Lower bounds:

$$1) \quad M \geq \lceil \log_2 (N+1) \rceil$$

$$2) \quad \text{If } d_1 \geq d_2 \geq \dots \geq d_N$$

$M \geq K$  where  $K$  is a  
min number such that

$$\sum_{i=1}^K h\left(\frac{d_i+1}{N+1}\right) \geq \log_2 (N+1)$$

$$h(x) = -x \log_2 x - (1-x) \log_2 (1-x)$$

entropy

## Binary cubes $\mathbb{Z}_2^d$

Let  $C$  is an optimal (minimal) code with covering radius 2 (Any point in  $\mathbb{Z}_2^d$  at the distance at most 2 from a point in  $C$ ) then monitors can be selected as neighbors of all points in  $C$

Example  $d=5$   $N=32$

$$C = \{00000, 11111\}$$

Monitors are all vectors with 1 and 4 ones  $M=10$

(For  $d=5$  this construction is optimal)

Let  $K(d, 2)$  is a size of a minimal code with covering radius 2. (Ex.  $K(5, 2) = 2$ )

Then  $M \leq d K(d, 2)$

3-dim p-ary cubes ( $p > 4$  p-even)

Monitors are vectors with all

3 components even and all

3 components odd

$$M = p^3 / 4$$

Example

$p = 6$

$M = 54$

Monitors:

- 000, 002, 004, 020, ..., 444,  
 111, 113, 115, 131, ..., 555



T2 If  $N \rightarrow \infty$  and  $l \leq o(\sqrt{N})$  then

$$C(l) \rightarrow 1$$

Probability of locating  $\leq$  upto  $l = \sqrt{N}$  faults converges to 1 for large  $N$

- Karpovsky, Chakraborty, Levitin  
 "On A New Class of Codes  
 Identifying Vertices in Graphs"  
 IEEE Trans on Inf. Theory  
 March 1998, pp 599-612

$V(4)$  - number of nodes at distance at most 4 from any given node

$$\underline{T1} \quad c(l) \geq \prod_{i=0}^{l-1} N^{-1} (N - i V(4))$$

Example For 2-dim  $p$ -ary cube

$$(p \geq 9) \quad V(4) = 40$$

$$\text{For } \mathbb{Z}_2^d \quad V(4) = \sum_{i=0}^4 \binom{d}{i}$$

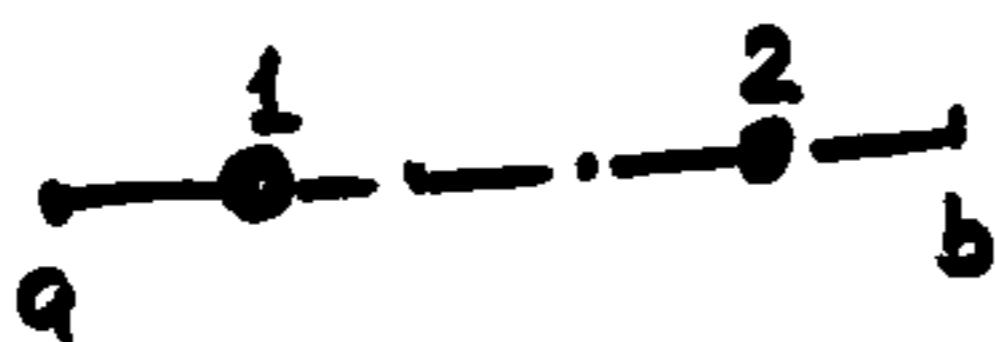
For  $d=16$  more than 96% of double faults ( $l=2$ ) are diagnosable

# Location of Multiple Node

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## Faults

Multiple faults are diagnosable if (but not only if) the distance between faulty nodes is at least 5.



$$d(a, b) = 5$$

a - belongs to the ball with center 1

b - belongs to the ball with center 2

$c(l)$  - fraction of faults with multiplicity at most  $l$  which are diagnosable

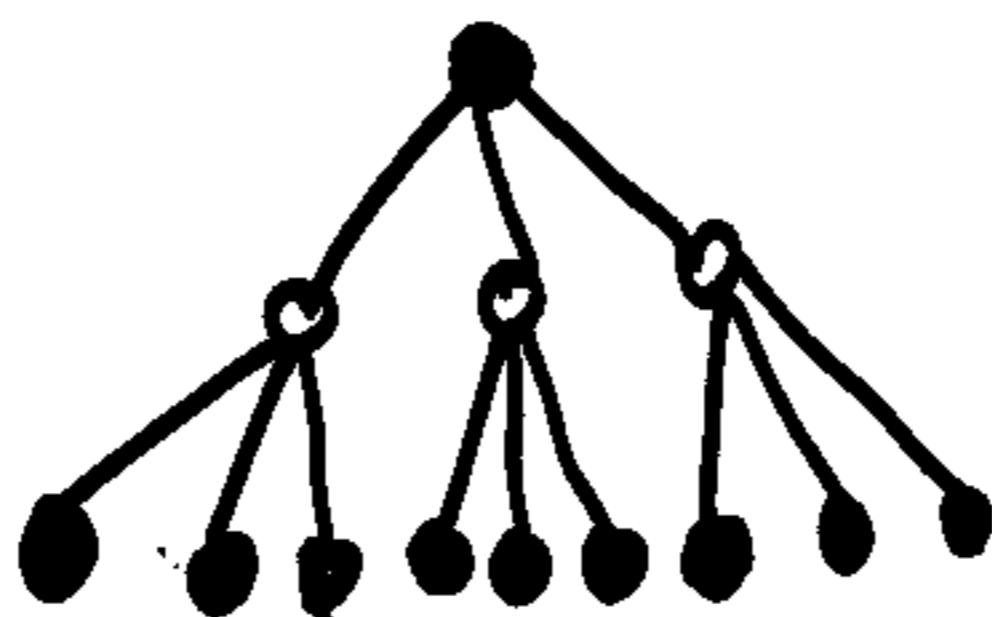
# P-ary trees (balanced)

$l$  - number of levels

Monitors are nodes at levels

$l, l-2, l-4, \dots$

Example  $p=3, l=3$



● - Monitor

$$M \approx p^{l-1} \text{ for large } p$$

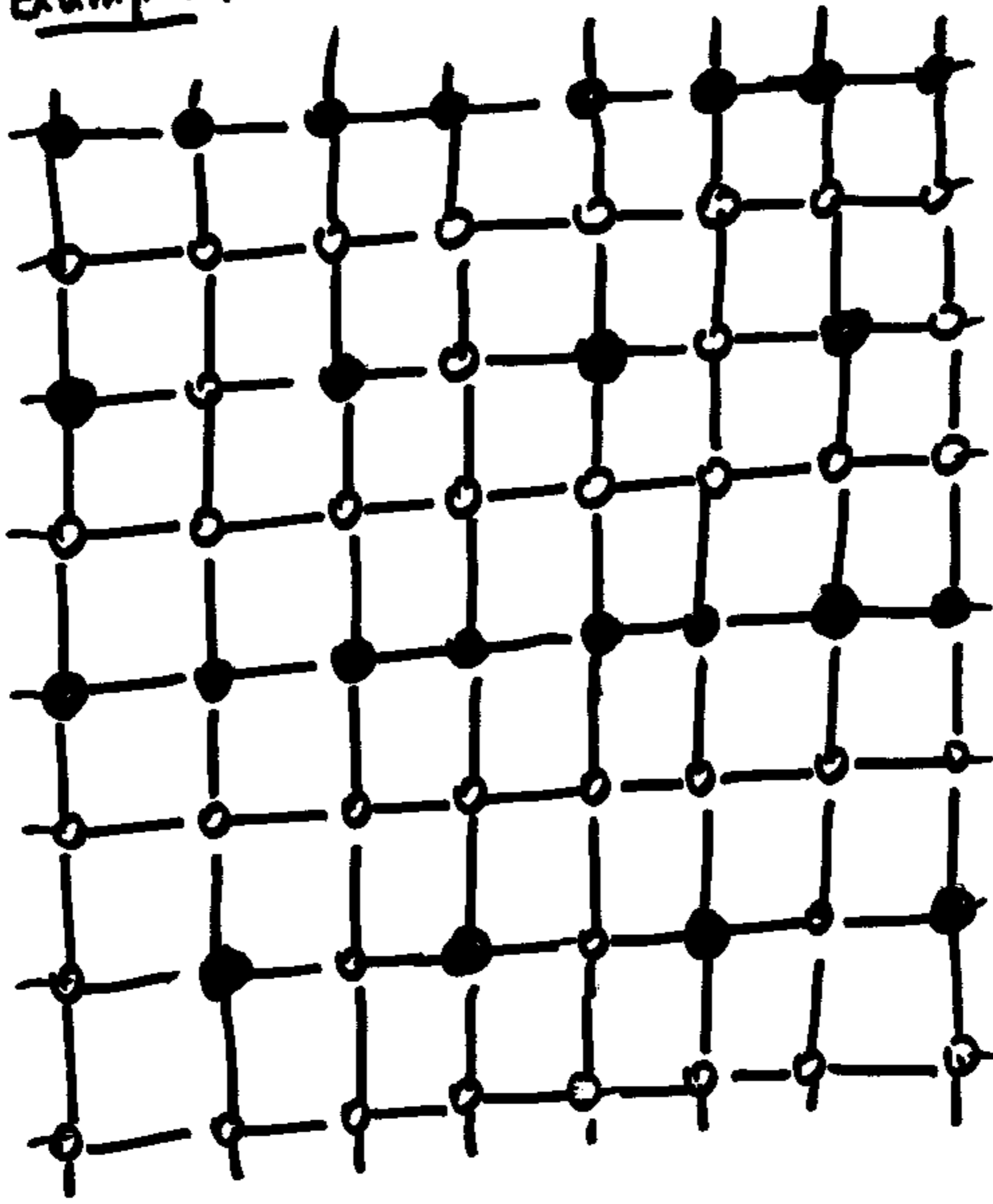
2-dim p-ary cubes (tori)

The problem is still open!

The best construction (for  $p=8s$ )

Example:

$p=8$



● - Monitor

$$M = \frac{3}{8} p^2$$