

Second Base: Plan – Step 3

Would using this strategy change the activity for other people?



Choose 1 strategy: _____

Who is involved in this activity or making this change?	Would using this strategy help or make it harder for someone else to do this activity?	Would using this strategy keep the activity fun?
Family <input type="checkbox"/> Yes → <input type="checkbox"/> No	<input type="checkbox"/> Help <input type="checkbox"/> Harder <input type="checkbox"/> No Change 	<input type="checkbox"/> Fun <input type="checkbox"/> Less Fun
Friends <input type="checkbox"/> Yes → <input type="checkbox"/> No	<input type="checkbox"/> Help <input type="checkbox"/> Harder <input type="checkbox"/> No Change 	<input type="checkbox"/> Fun <input type="checkbox"/> Less Fun
Classmates or Co-workers <input type="checkbox"/> Yes → <input type="checkbox"/> No	<input type="checkbox"/> Help <input type="checkbox"/> Harder <input type="checkbox"/> No Change 	<input type="checkbox"/> Fun <input type="checkbox"/> Less Fun
Teachers or Staff <input type="checkbox"/> Yes → <input type="checkbox"/> No	<input type="checkbox"/> Help <input type="checkbox"/> Harder <input type="checkbox"/> No Change 	<input type="checkbox"/> Fun <input type="checkbox"/> Less Fun
Bosses or Supervisors <input type="checkbox"/> Yes → <input type="checkbox"/> No	<input type="checkbox"/> Help <input type="checkbox"/> Harder <input type="checkbox"/> No Change 	<input type="checkbox"/> Fun <input type="checkbox"/> Less Fun
Others: _____ <input type="checkbox"/> Yes → <input type="checkbox"/> No	<input type="checkbox"/> Help <input type="checkbox"/> Harder <input type="checkbox"/> No Change 	<input type="checkbox"/> Fun <input type="checkbox"/> Less Fun
Add up totals from each:	_____ _____ _____	_____ _____